



INTERACTIVE PUPPET PERFORMANCE TRACKS

“HOW’S YOUR DAY?” 4 min. 49 sec.

FOR USE WITH AXTELL PUPPETS

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WRITTEN AND PERFORMED BY: STEVE AXTELL & GREG JACKSON
MUSIC, SOUND EFFECTS AND ENGINEERING BY: GREG JACKSON
RECORDED AT: TREEHOUSE PRODUCTIONS AND AXTELL ENTERTAINMENT

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PAUSES HAVE BEEN LEFT IN THE RECORDING TO ANTICIPATE AUDIENCE LAUGHTER
YOU CAN MODIFY THE (YOU) LINES TO FIT YOUR PERSONALITY. REWRITE AND BE CREATIVE!

SOUND ADVICE: You can perform this routine by playing the mp3 on a quality "boom box" portable stereo mp3 player in small areas, or over a professional sound system in large areas such as an auditorium or outside. Do not play on a small inexpensive player because the sound will distort when you try to play it loudly.

The mp3 should be played with plenty of volume. Kids will be laughing hard and will miss the routine if it is too quiet, and adults may keep laughter to a minimum for fear of missing parts of the program. The volume of the player should be set about the same as if you were speaking over a microphone to be heard by the group, or louder.

You may want to actively pause the mp3 player during your performance in case you get a large audience laugh (we hope you do) after one of the jokes.

It is best to have the mp3 played over a public address system and have the soundman preset the volume level to be compatible with your microphone level.

Begin your presentation with the puppet in a case or off-stage out of view.

OPENING MUSIC

You Hey there, *(name of puppet)*

Puppet Hi there. So here we are.... This is it... Lot - tie Da.....

Y *(chuckle)* Well, how has your day been going?

P Oh, okay I guess...nothing special...

Y Just an average day, huh?

P Yeah. Not much going on. Same- o- Same-o, Same- o *(LAUGHTER)*

Y Yeah, well...

P Boring – Boring – Boring *(LAUGHTER)*

Y OK, so...

P Blah – Blah – Blah *(LAUGHTER)*

**Today is just like any other day
Nothing special in.... an...y.... way.**

Y There must have been something that happened...think about it.

P Hmm...

Y Go on, think about it.. Think.....*(move hand hypnotically beside puppet's head)*
....about.....it

(sfx: thinking music).

P *(thinking)* Oh!...ah...

(music stops)

Oh, never mind. There's nothing...nada...zero...zip...ziltch. *(you start to speak between each word)* *(LAUGHTER)*

**Today is just like any other day
Nothing special in...**

Y Okay, okay, stop. You're not thinking hard enough...use your noggin'.
Use...*(tap puppet's head with sfx)* Your... *(tap / sfx)* Noggin! *(tap / sfx)*

P Ouch! That hurts!

Y Oh, sorry!

P I must have a bruise....Oh..oh yeah, there was one thing that happened today...I bumped my head on the table. Ya' know, I don't understand why they put such hard edges on the tables. The least they could do is put foam around the edge so when you bump your...

Y Wait, wait...Why did you bump your head on the table?

P I must have bumped it when I dove under it.

Y **(sfx bump)** *(during sound effect give a surprised look at audience)* *(LAUGHTER)*

P You'd be surprised at the things you find under a table...all sorts of food scraps and fur balls and paper clips and....

Y Wait, wait...Why were you under the table?

P I didn't want to get hit by the falling plaster and junk.

(sfx: debris falling).

Y *(surprised look at audience)* (LAUGHTER)

P That stuff is really messy when it gets on ya'. It's hard to get off too...well, you have to brush it off and then you have to wash it, and

Y Wait...Why was plaster falling?

P The stuff was falling from that big hole in the roof.

Y *(surprised look at audience)* (LAUGHTER)

P I've never seen such a big hole straight through the ceiling right into the kitchen. Big ol' gapping hole with wood and shingles and stuff hanging down and...

Y Hold it! How did a hole get in the roof?!!!

P From the tree that fell on the house.

(sfx: tree falling, crash)

Y *(surprised look at audience)* (LAUGHTER)

P I mean... this tree was the biggest pine tree on the block, with lots of pine cones and a cute little squirrel that lived up in the top. He probably doesn't live there anymore because he....

Y Hold on!! Why did the tree fall?

P Well it was knocked over by the fire truck.

(sfx: siren – break screech - crash)

Noisiest thing I ever heard. Bells a clanging and sirens screaming, driving way too fast if you ask me...

Y Wait, wait...Why did the fire truck crash into the tree?

P Huh! Well at first I thought the driver had lost control of the truck, but he was just trying to get away from the big monster following him.

(sfx: roars and foot steps)

Y *(surprised look at audience)* (LAUGHTER)

P That thing was so big and ugly...people were running and screaming...'Course I don't blame them cause that monster was stepping on cars and making a mess of the neighborhood and....

Y Wait a minute! Why was a monster chasing the fire truck?

P It wasn't really chasing it, it was actually running away from the flying saucer

(sfx: flying saucer sounds)

Y *(surprised look at audience)* (LAUGHTER)

P The lights were so bright I couldn't really see it too well but that's what they said it was. You know, I 've always wondered about that UFO stuff, whether people really have seen...

Y Hold it!! A flying saucer was chasing the monster??

P Yeah, it was shooting laser beams all over the city

(sfx: laser sounds)

Y *(surprised look at audience)* (LAUGHTER)

P It made a mess of down town and now there are big holes all over the street... I mean, how can I ride my bike with holes all over the.....

Y *(Exasperated)* *(name of puppet)* I thought you said nothing happened today?!

P Yeah, I guess I was wrong about that.

Y I would say so!

P Yeah, after all, I did bump my head on the table.

Y *(looks in shock at the audience, laughs)* Unbelievable!

CLOSING MUSIC

(shake your head in disbelief as you put the puppet away)

THE END